

z Scores and Normal Distributions

PSY 5101: Advanced Statistics for Psychological and Behavioral Research I

z Scores

- The aspect of the data we want to describe/measure is **relative position**
 - z scores tell us how many standard deviations above or below the mean a given score falls
- z scores are statistics that describe the relative position of a particular score in a distribution of scores
 - z scores are often referred to as "standard scores" or "standardized scores"
- Verbal formula: z is something minus its mean divided by its standard deviation
- Formulas:
 - For X in sample, $z = \frac{(X-\bar{X})}{s}$
 - For X in population, $z = \frac{(X-\mu)}{\sigma}$

z Scores

- Characteristics:
 - The mean of a distribution of z scores is zero
 - The variance of a distribution of z scores is one
 - The shape of a distribution of z scores is reflective, the shape is the same as the shape of the distribution of the original
- Example: Compute z
 - Sample, if X=34, with \bar{X} =40, and s^2 =9, then

$$z = \frac{(X-\bar{X})}{s} = \frac{(34-40)}{3} = \frac{-6}{3} = -2$$
 - Population, if X=10, μ =8, and σ^2 =16, then

$$z = \frac{(X-\mu)}{\sigma} = \frac{(10-8)}{4} = \frac{2}{4} = .5$$

The Purpose of z Scores

- ⊙ z scores allow us to identify the relative position of a particular score within a distribution of scores
 - This is a very clear way of indicating whether a score is above or below the mean as well as how far it falls away from the mean (in terms of standard deviations)
- ⊙ If a z score....
 - Has a value of 0, then it is equal to the group mean
 - Is positive, then it is above the group mean
 - Is negative, then it is below the group mean
 - Is equal to +1, then it is 1 standard deviation above the mean
 - Is equal to +2, then it is 2 standard deviations above the mean
 - Is equal to -1, then it is 1 standard deviation below the mean
 - Is equal to -2, then it is 2 standard deviations below the mean
- ⊙ z scores can help us understand...
 - How typical a particular score is within a set of scores
 - If data are normally distributed, approximately 95% of the data should have z scores between -2 and +2
- ⊙ z scores can help us compare...
 - Individual scores from different sets of data

Example: A Tale of Two Classes

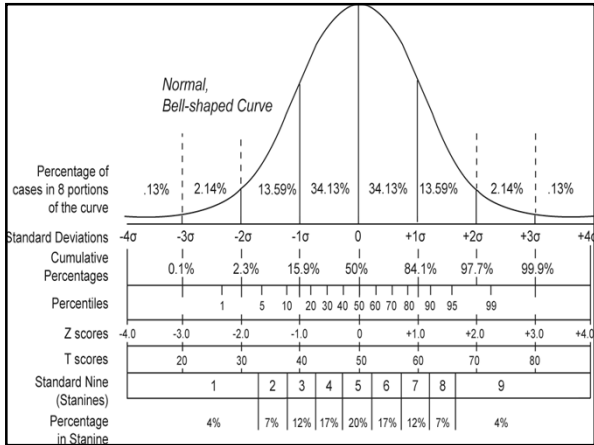
- ⊙ Imagine that your nephew is taking a high school chemistry class and is very happy about his 85%...but he is very unhappy about his 85% in his history course
- ⊙ The reason for his different responses may be due, at least in part, to his relative standing in these courses
- ⊙ He may be happy about his 85% in chemistry because the grades are generally lower (giving him a z score of +2)...but the grades may be higher in his history course (giving him a z score of -1)

Normal Distributions

- ⊙ Family of theoretical distributions
 - There are many different normal distributions
 - Normal distributions differ according to their mean and standard deviation
- ⊙ Characteristics:
 - Symmetric, continuous, unimodal
 - Bell-shaped
 - Scores range from $-\infty$ to $+\infty$
 - Mean, median, and mode are all the same value
 - Each distribution has two parameters, μ and σ^2

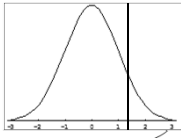
Normal Distributions

- **Examples:**
 - IQ is normally distributed with $\mu=100$ and $\sigma^2=225$
 - Height of American males is normally distributed with $\mu=69$ and $\sigma^2=9$
- **The standard normal (or unit normal) distribution has $\mu=0$ and $\sigma^2=1$**
 - This is why we are talking about z scores and normal distributions together
- **We can transform any normal distribution to the standard normal distribution by computing z scores**
 - The resulting distribution of z scores will have a shape that is normal... **WHY?**



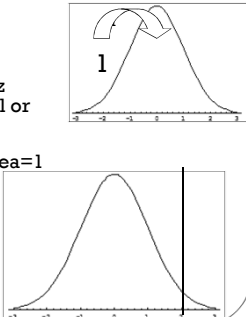
Standard Normal Distribution

- **We use this distribution to get probabilities associated with a z score (probability, proportion, and area under the curve are synonymous)**
 - This is going to serve as the basis for determining statistical significance later in the semester
- **Example:**
 - If Joe is 73 inches tall, what is the probability that any randomly selected man will be his height or taller?
 - For height, $\mu=69$ and $\sigma^2=9$, so $z = (X-\mu)/\sigma = (73-69)/3 = 4/3 = 1.33$
 - From z distribution table, $p(z \geq 1.33) = .0918$




Standard Normal Distribution

- There are two **key** facts:
 - Total area equals one
 - Symmetry
- Steps
 - Draw a picture with zero and z
 - **Locate** desired area: is it small or large?
 - Is area in tail or middle?
 - Use symmetry and/or total area=1
- Example: $p(z \geq 2)$
 - Picture
 - Tail
 - Small
 - $p(z \geq 2) = .0228$ (found in a z table)



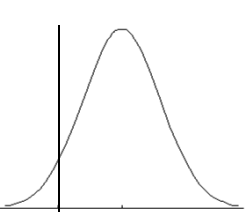
Standard Normal Distribution

- More examples: if z is normal and $p(z \geq 1.645) = .05$
- Compute $p(z \leq 1.645)$
 - We want all the area to the left of 1.645 (a large area)
 - The area is in the middle and left tail
 - Use total area=1 to get $p(z \leq 1.645) = 1 - .05 = .95$



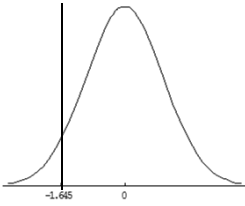
Standard Normal Distribution

- More examples: if z is normal and $p(z \geq 1.645) = .05$
- Compute $p(z \leq -1.645)$
 - We want all the area to the left of -1.645 (a small area)
 - The area is in the left tail
 - Use symmetry to get $p(z \leq -1.645) = .05$



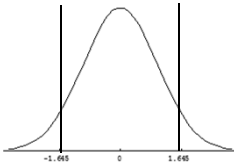
Standard Normal Distribution

- More examples: if z is normal and $p(z \geq 1.645) = .05$
- Compute $p(z \geq -1.645)$
 - We want all the area to the right of -1.645 (a large area)
 - The area is in the middle and right tail
 - Use symmetry and total area=1 to get $p(z \geq -1.645) = .95$



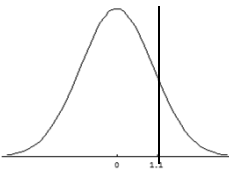
Standard Normal Distribution

- More examples: if z is normal and $p(z \geq 1.645) = .05$
- Compute $p(-1.645 \leq z \leq 1.645)$
 - We want all the area between -1.645 and 1.645 , a large area
 - The area is in the middle
 - Use symmetry and total area=1 to get $p(-1.645 \leq z \leq 1.645) = 1 - 2(.05) = 1 - .10 = .90$



Standard Normal Distribution

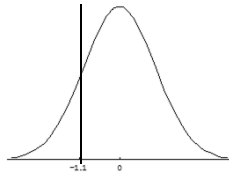
- More examples: if z is normal and $p(z \geq 1.1) = .1357$
- Compute $p(z \leq 1.1)$
 - We want all the area to the left of 1.1 (a large area)
 - The area is in the middle and left tail
 - Use total area=1 to get $p(z \leq 1.1) = 1 - .1357 = .8643$



Standard Normal Distribution

More examples: if z is normal and $p(z \geq 1.1) = .1357$

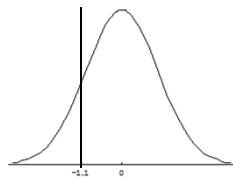
- Compute $p(z \leq -1.1)$
 - We want all the area to the left of -1.1 (a small area)
 - The area is in the left tail
 - Use symmetry to get $p(z \leq -1.1) = .1357$



Standard Normal Distribution

More examples: if z is normal and $p(z \geq 1.1) = .1357$

- Compute $p(z \geq -1.1)$
 - Want all the area to the right of -1.1 (a large area)
 - The area is in the middle and right tail
 - Use symmetry and total area=1 to get $p(z \geq -1.1) = .8643$



Standard Normal Distribution

More examples: if z is normal and $p(z \geq 1.1) = .1357$

- Compute $p(-1.1 \leq z \leq 1.1)$
 - Want all the area between -1.1 and 1.1 (a large area)
 - The area is in the middle
 - Use symmetry and total area=1 to get $p(-1.1 \leq z \leq 1.1) = 1 - 2(.1357) = .7286$

